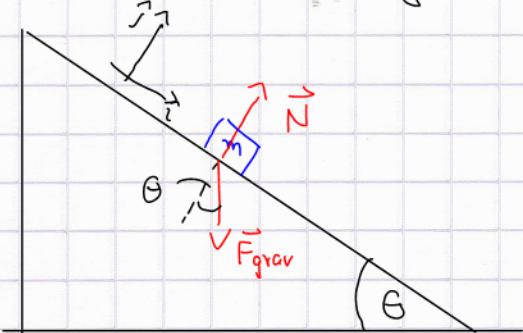


(1)

## Inclined planes and another 2D example

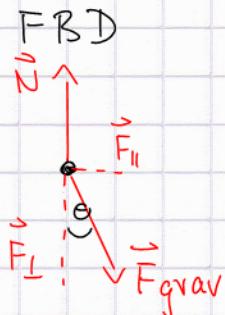
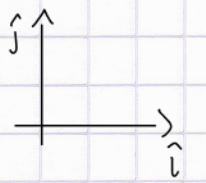
(i) w/o friction



Newton-2:

$$m \vec{a} = \vec{F}_{\text{net}} = \vec{F}_{\text{grav}} + \vec{N}$$

Use rotated coordinate system to decompose into components:



$$\vec{F}_{\text{grav}} = F_{\parallel} \hat{i} + F_{\perp} \hat{j}$$

$$F_{\parallel} = mg \sin \theta = F_{\text{net}}$$

$$F_{\perp} = -mg \cos \theta$$

$$\hat{i}: m a_x = F_{\text{net}} = mg \sin \theta$$

$$\hat{j}: m a_y = 0 = N - mg \cos \theta \quad (\Rightarrow N = mg \cos \theta)$$

$\rightarrow$  modified free fall in rotated  $\hat{i}$ -direction with

$$a_x = g \sin \theta = g_{\text{eff}} \leq g$$

(note that  $g_{\text{eff}} = 0$  at  $\theta = 0$

$$g_{\text{eff}} = g \quad \text{at} \quad \theta = \frac{\pi}{2}$$

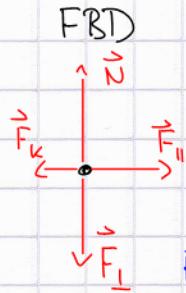
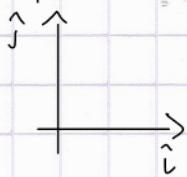
constant acceleration  $\rightarrow$  velocity changes linearly with time:

$$\Delta V_x = V_f - V_0 = g \Delta t \sin \theta \quad (= g_{\text{eff}} \Delta t)$$

(2)

(ii) w/ kinetic friction

keep rotated view



$$\text{still: } \vec{F}_{\text{grav}} = F_{\parallel} \hat{i} + F_{\perp} \hat{j}$$

$$= mg \sin \theta \hat{i} - mg \cos \theta \hat{j}$$

$$F_k = |\vec{F}_k| = \mu_k |N| = \mu_k |F_{\perp}| = \mu_k mg \cos \theta$$

$$\text{Newton-2: } m a_x = F_{\parallel} - F_k = mg \sin \theta - \mu_k mg \cos \theta$$

$$\Leftrightarrow a_x = g (\sin \theta - \mu_k \cos \theta) \quad (\text{further reduced, but still constant})$$

$$\Rightarrow \Delta V_x = g (\sin \theta - \mu_k \cos \theta) \Delta t$$

(iii) w/ static friction: static equilibrium (as long as  $|F_s| \leq \mu_s N$ )

$$\hat{i}: mg \sin \theta = F_s$$

$$\hat{j}: mg \cos \theta = N$$

$$\Leftrightarrow F_s = F_s^{\max} = \mu_s N = \mu_s mg \cos \theta = mg \sin \theta$$

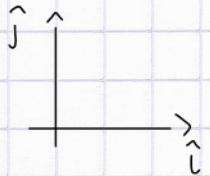
$$\Leftrightarrow \tan \theta = \mu_s$$

if  $\theta > \tan^{-1} \mu_s$  the object will begin to move!

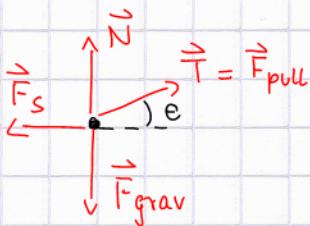
③

A sled stuck in the snow

(see book, ex. 4.1)



FBD



equilibrium:

$$\vec{F}_s + \vec{N} + \vec{T} + \vec{F}_{\text{grav}} = 0$$

$$\stackrel{\wedge}{\text{i}} : -F_s + T \cos \theta = 0 \Leftrightarrow F_s = T \cos \theta$$

$$\stackrel{\wedge}{\text{j}} : N - mg + T \sin \theta = 0 \Leftrightarrow N = mg - T \sin \theta$$

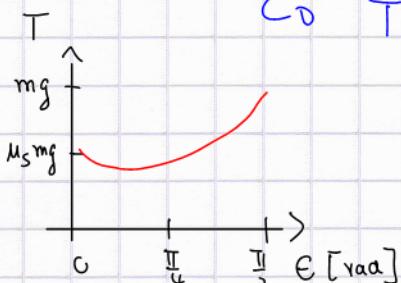
What force does one have to apply to get it out?

Overcome  $F_s^{\max} = \mu_s N = \mu_s (mg - T \sin \theta)$

$$\Leftrightarrow T \cos \theta = \mu_s (mg - T \sin \theta)$$

$$\Leftrightarrow T (\cos \theta + \mu_s \sin \theta) = \mu_s mg$$

$$\Leftrightarrow T = T(\theta) = \frac{\mu_s mg}{\cos \theta + \mu_s \sin \theta}$$



find the angle  $\theta$  where  $T = F_{\text{pull}}$  assumes minimum:

$$T'(\theta_{\text{opt}}) = 0 \quad (\text{necessary condition})$$

$$T'(\theta) = \mu_s mg \frac{\sin \theta - \mu_s \cos \theta}{(\cos \theta + \mu_s \sin \theta)^2}$$

$$T'(\theta_{\text{opt}}) = 0 \Leftrightarrow \sin \theta_{\text{opt}} - \mu_s \cos \theta_{\text{opt}} = 0 \Leftrightarrow \theta_{\text{opt}} = \tan^{-1} \mu_s$$

(locus familiar!